

1
FIG.

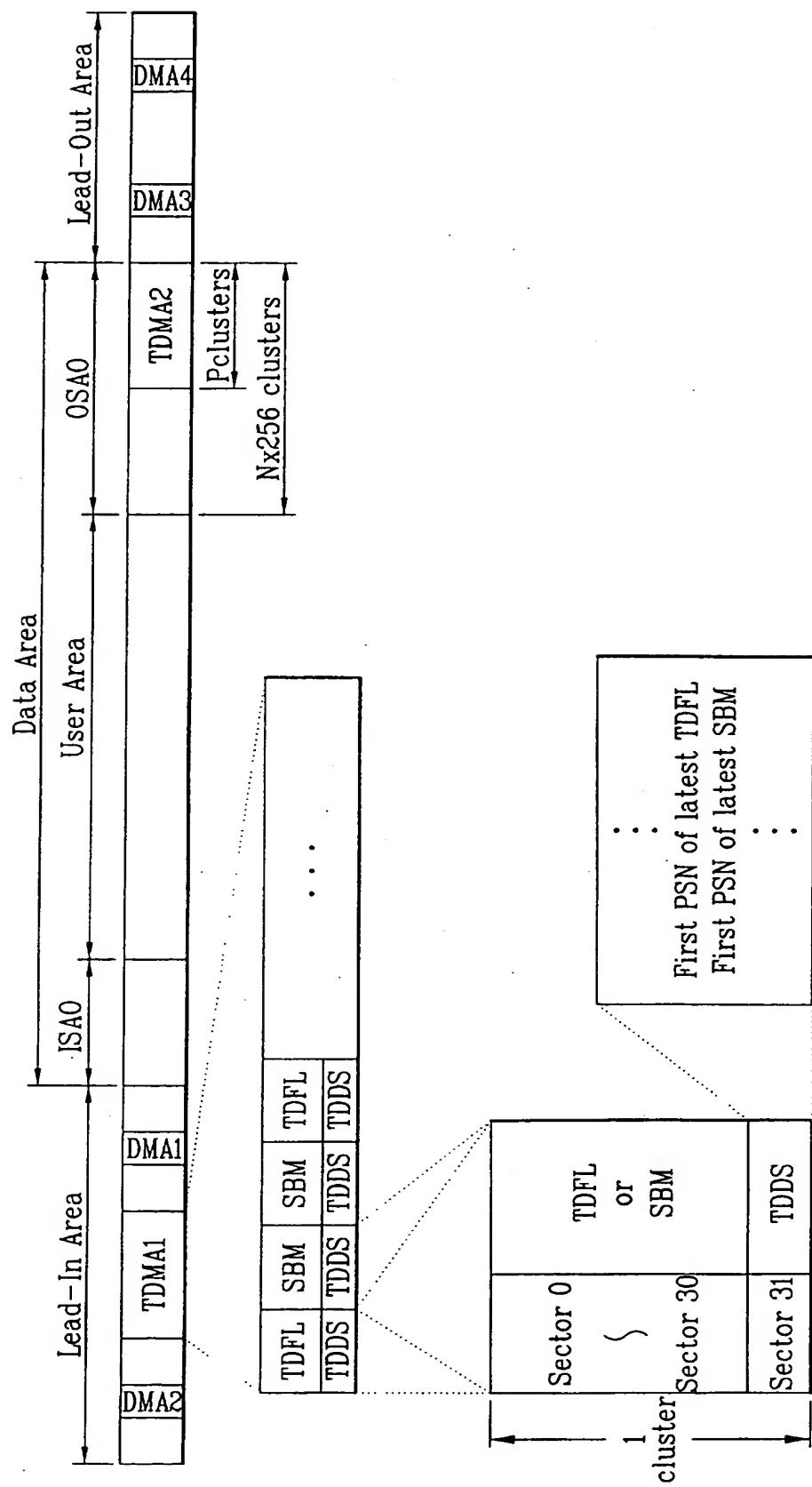


FIG. 2

TDFL

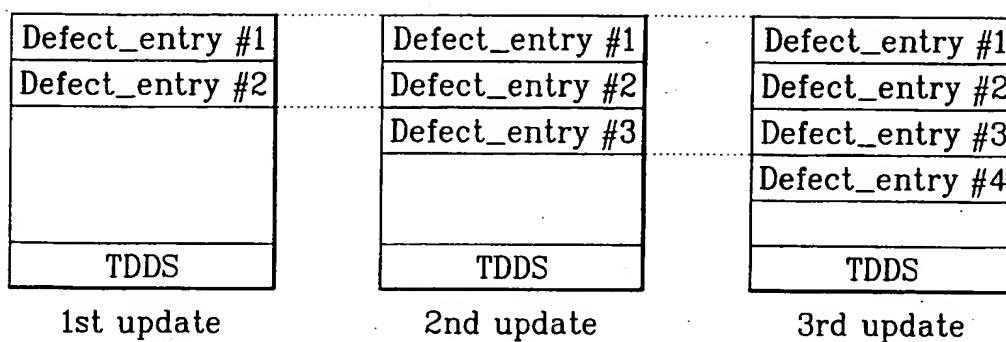


FIG. 3

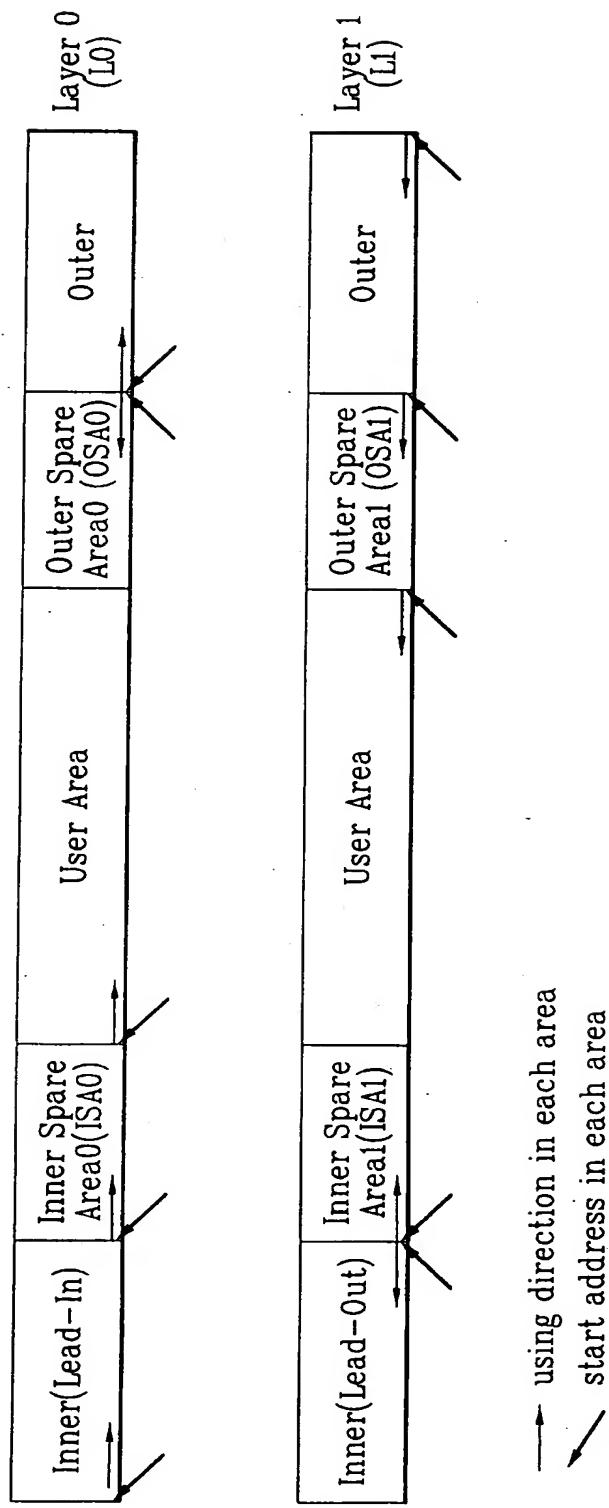


FIG. 4A

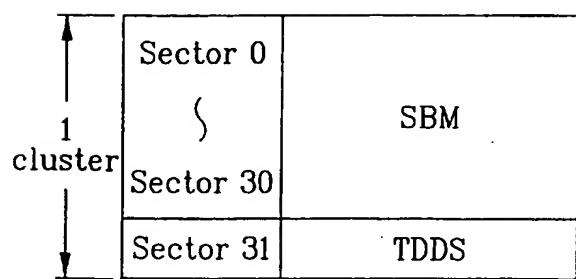


FIG. 4B

FIG. 4B

	contents	Number of Bytes
SBM Header	Un-allocated Space Bitmap Identifier = "UB" Format Version = 00h Reserved, 00h Layer Number (0 or 1) Reserved, 00h	2 1 1 4 R
SBM Info	SBM for inner Area Start Cluster First PSN Length in inner area Bitmap Data Reserved, 00h	4 4 M 4
	SBM for inner spare Area Start Cluster First PSN Length in inner spare area Bitmap Data Reserved, 00h	4 4 N 4
	SBM for User Area Start Cluster First PSN Length in user area Bitmap Data Reserved, 00h	4 4 0 4
	SBM for outer spare Area Start Cluster First PSN Length in outer spare area Bitmap Data Reserved, 00h	4 4 P 4
	SBM for Outer Area Start Cluster First PSN Length in outer area Bitmap Data Reserved, 00h	4 4 Q 4
	SBM Terminator	

FIG. 5

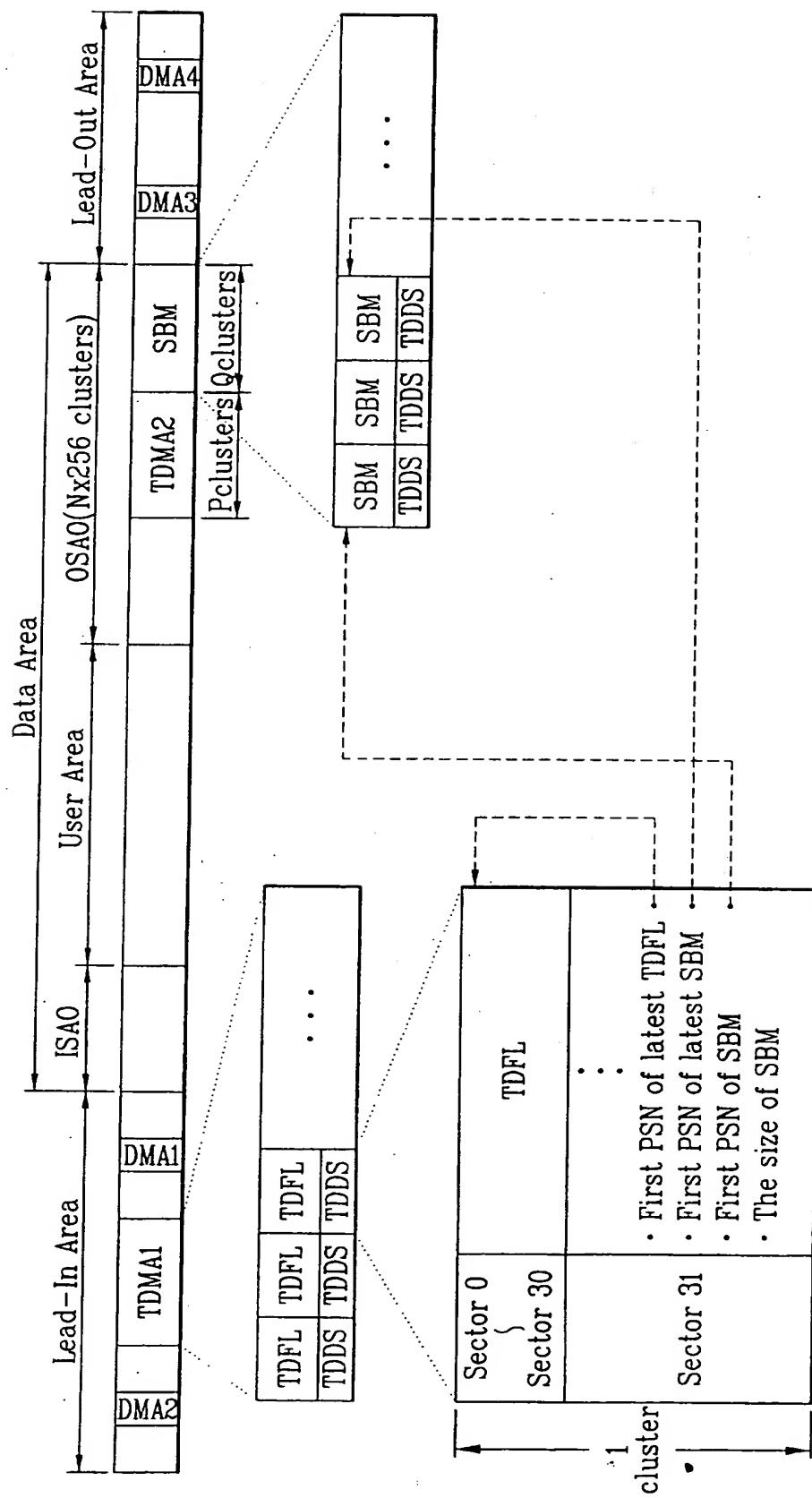


FIG. 6

